



Office of  
Naval Research  
Human Systems  
Department



Massachusetts  
Institute of  
Technology  
Artificial Intelligence  
Laboratory  
Design Technology  
Group

# WALL

## ELECTRONIC CARD WALL

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**Patrick Winston**

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**William Porter**

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**Paul Keel**

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**Edith Ackermann**

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MASSACHUSETTS INSTITUTE OF TECHNOLOGY

**January 15-17th 2002**

### **TC3 WORKSHOP**

Cognitive Elements of  
Effective Collaboration

University of San Diego  
5998 Alcala Park  
San Diego, CA 92110

Sponsored by  
Office of Naval  
Research (ONR)  
Human Systems Dept.  
Dr. Michael Letsky

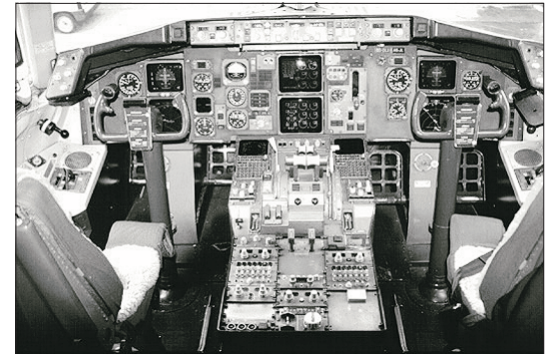
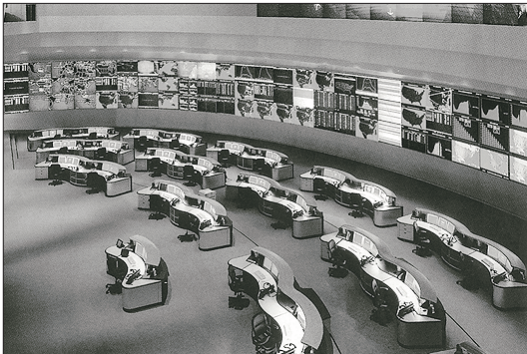
Coordinated by  
Space and Naval  
Warfare Systems  
Center San Diego  
(SPAWAR)  
Simulation & Human  
Systems Technology  
Division  
Dr. Michael Cowen

# DECISION MAKING

Search and categorize large amounts of graphical and contextual information.

Produce innovative solutions to complex and time-critical problems.

Operate in teams and collaborate remotely, asynchronously and across organizational boundaries.

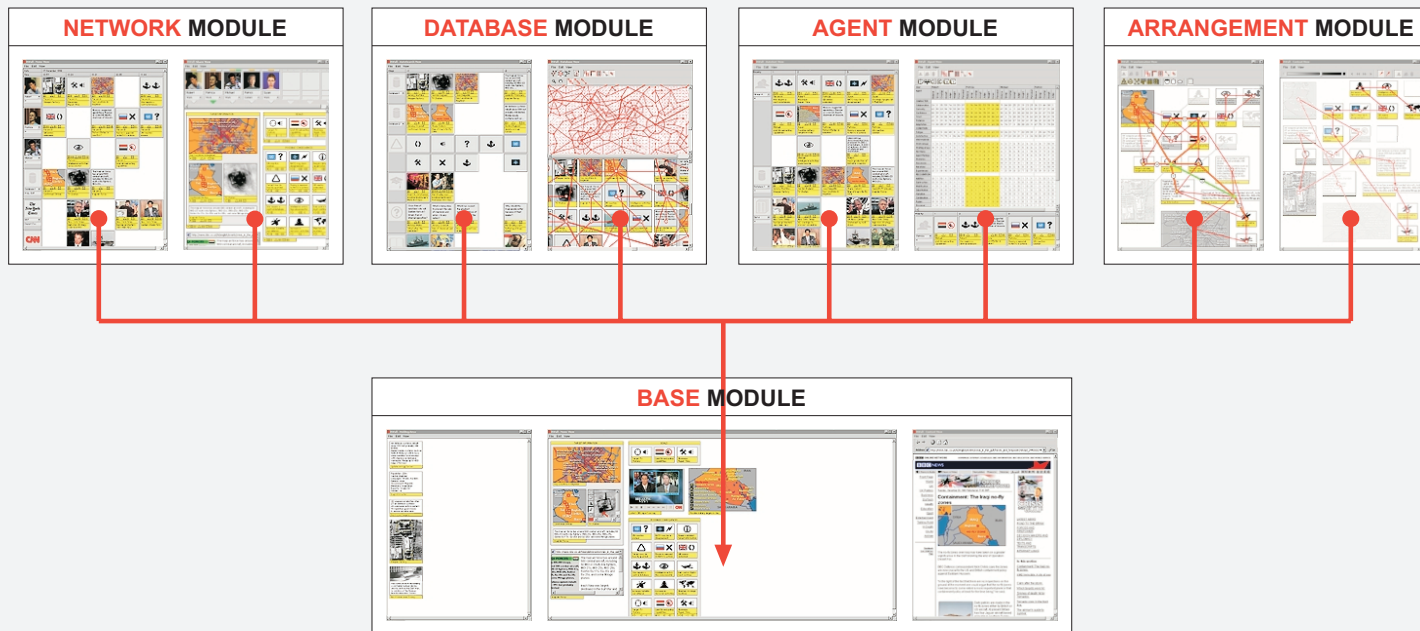




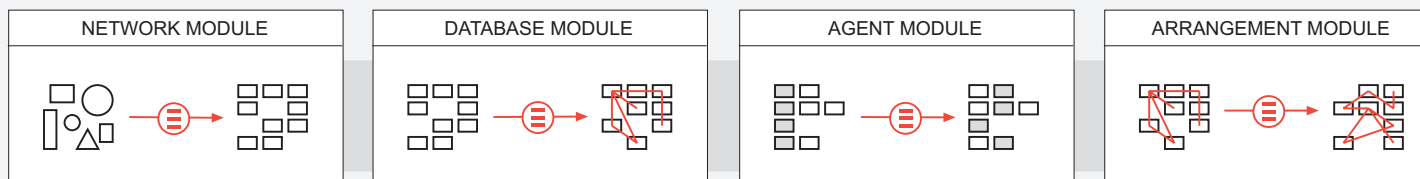
Photomontage combining EWall mock-up windows and the meeting space of the SwissHouse



## INTELLIGENT GRAPHICAL WORKSPACE



## INTELLIGENT INFORMATION MANAGEMENT





COLLECT INFORMATION

FILTER INFORMATION

INTELLIGENT  
GRAPHICAL  
WORKSPACE

**USERS** MONITOR INFORMATION

**USERS** COPY INFORMATION

**USERS** ARRANGE INFORMATION

INTELLIGENT  
INFORMATION  
MANAGEMENT

**EWALL** ANALYZES USER ACTIVITIES

**EWALL** STRUCTURES INFORMATION

**EWALL** DISTRIBUTES INFORMATION





Photomontage combining EWall mock-up windows and the meeting space of the SwissHouse



Photomontage combining EWall mock-up windows and a photograph of StudioMIT



Photomontage combining EWall mock-up windows and a photograph of StudioMIT



Photograph of StudioMIT

# WALL NETWORK MODULE

Sporadic changes to information sources are hard to keep track of.

EWall will scan for changes to selected information sources.

Data in different formats and sizes are difficult to compare.

EWall will convert and abstract data into comparable information objects.

Abstract representations of data for comparison purposes necessarily eliminate important contextual information.

EWall will hyperlink information objects to their original data source.

Sorting and categorizing large amounts of information is time and labor intensive.

EWall will display information objects in a subject-time matrix.

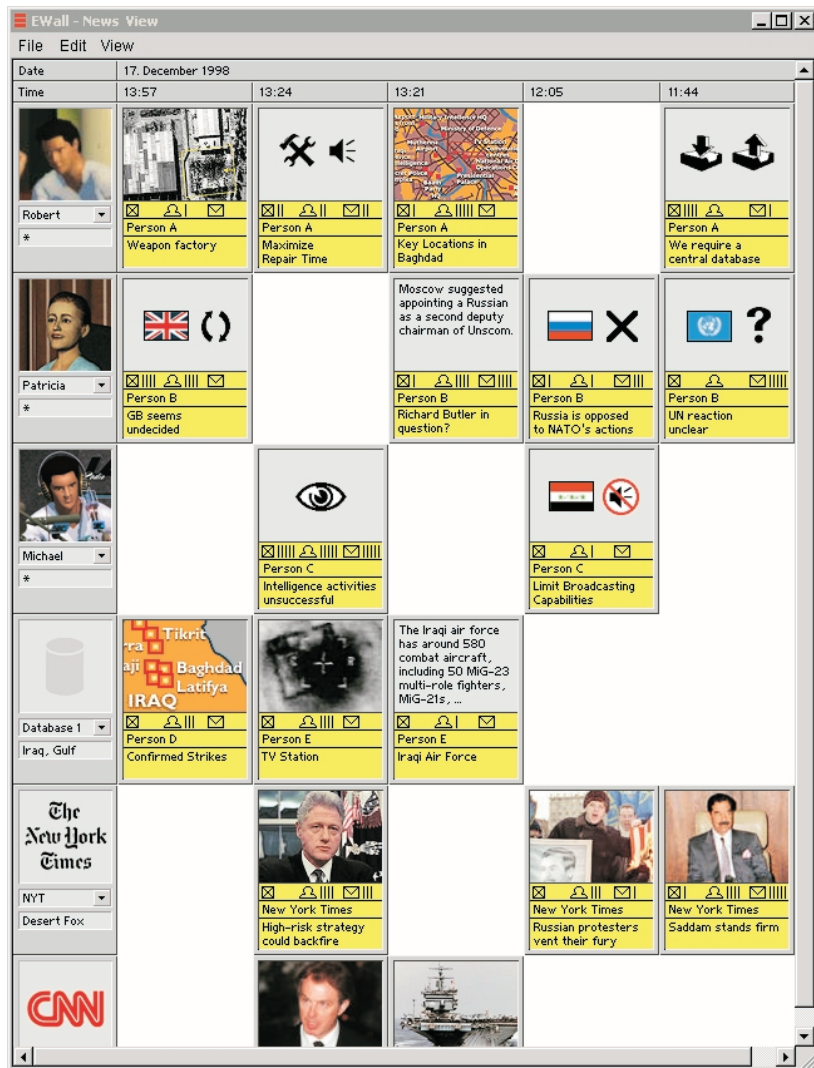
Remotely distributed users are difficult to visualize individually and overview as a group.

EWall will enable users to keep track of, inspect and compare individuals' work areas.

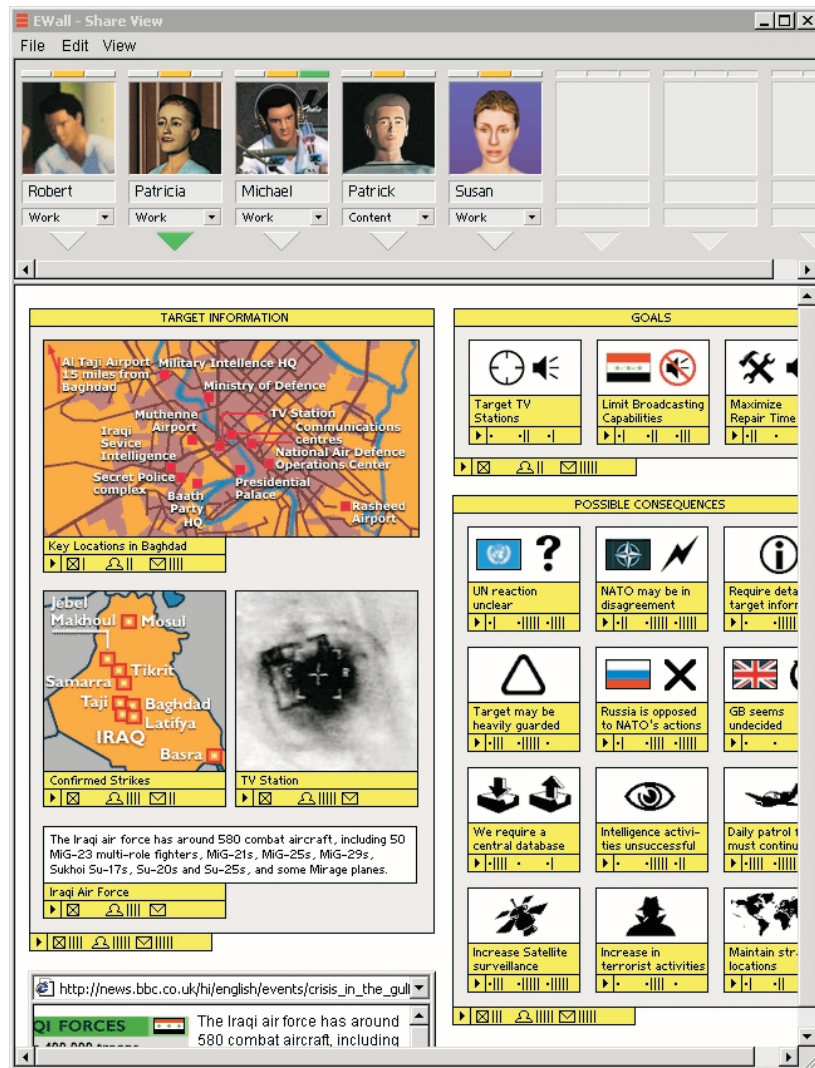
Remotely distributed users need to be guided and coordinated in order to arrive at a conclusion.

EWall provides the mechanisms to submit work tasks, announcements and questions to specific users.



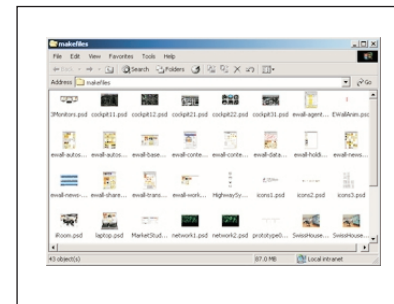
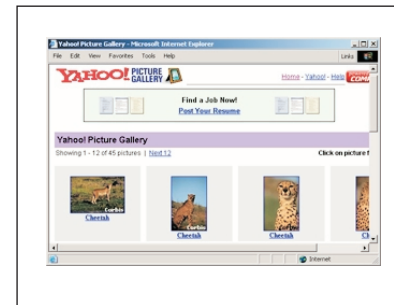
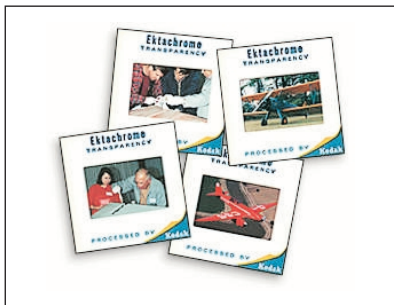
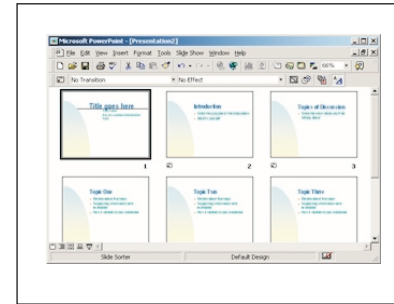


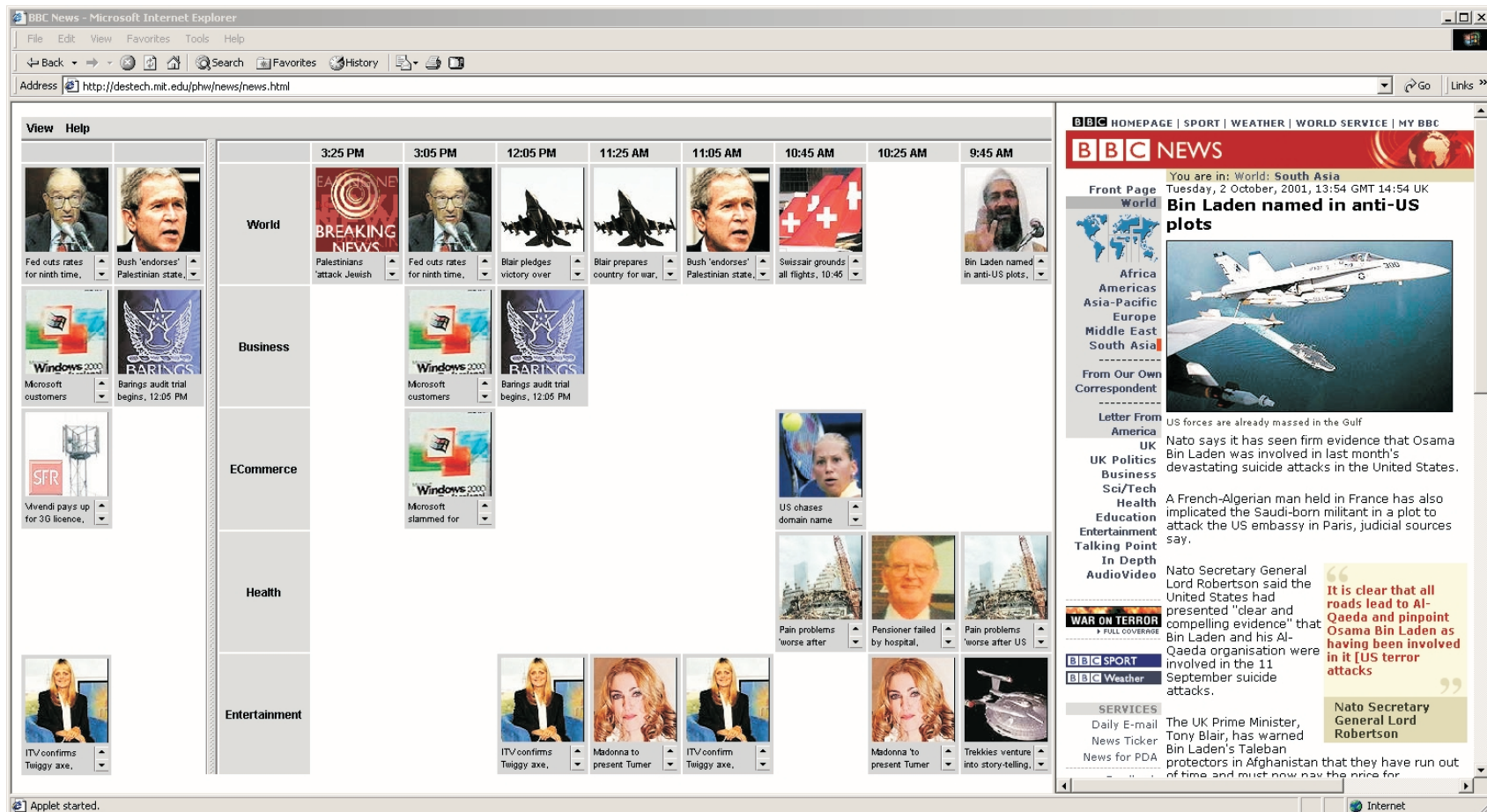
News View



Share View

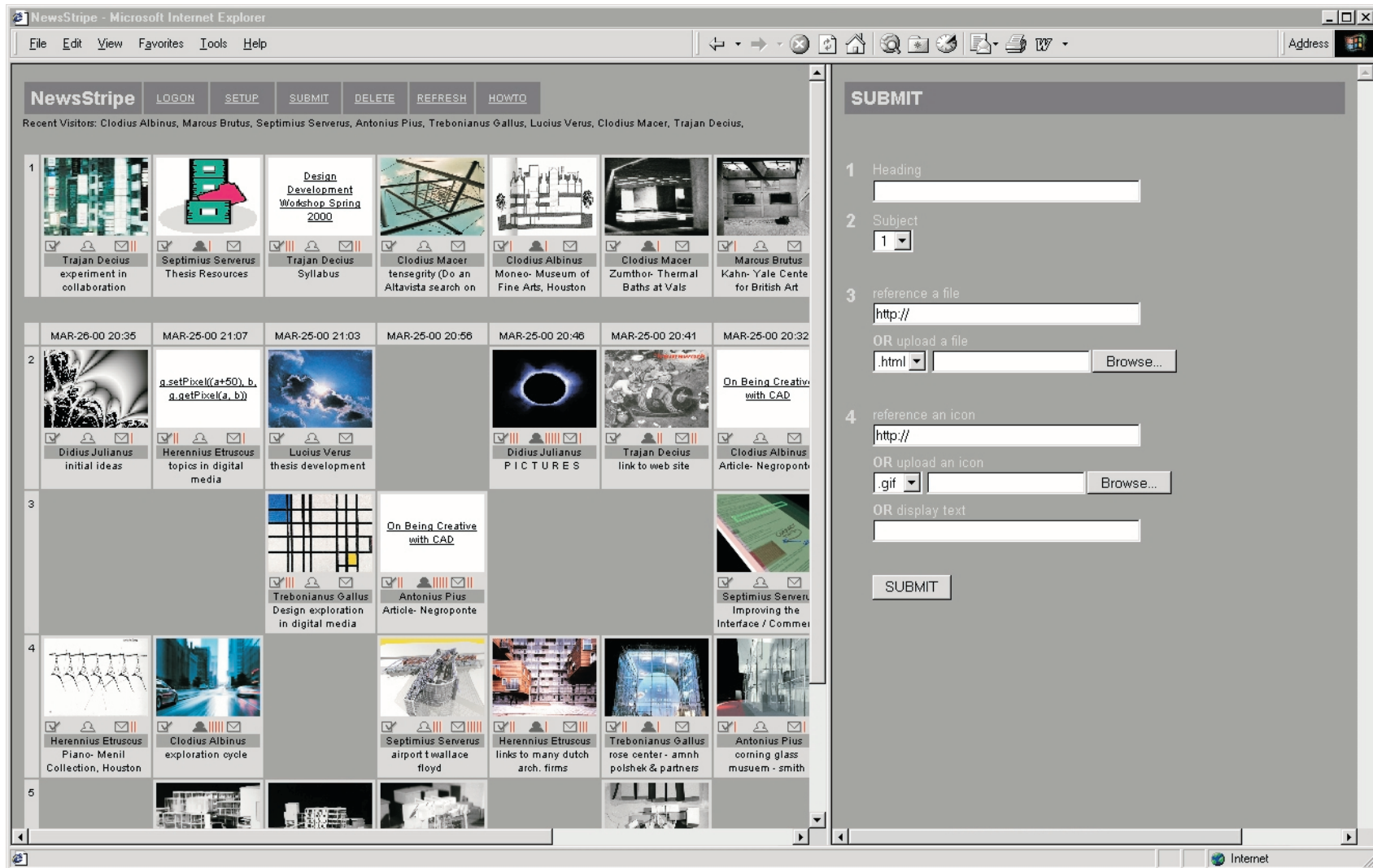
III MOCK-UP III





III PROTOTYPE III





III PROTOTYPE III

# WALL BASE MODULE

**Decision-makers must process a lot of information in a short period of time.**

**EWall provides an environment to efficiently compare and organize large amounts of information.**

**Group meetings require individuals to develop a common understanding of a problem and to negotiate potential solutions.**

**EWall will provide a shared space for people to collaboratively arrange information.**

**Individuals have their unique ways of arranging information.**

**EWall will allow users to individualize shared information arrangements.**

**Creative problem solving requires both making things as well as looking at things that others made.**

**EWall will provide a space and the tools for acting as well as viewing.**

EWall - Desktop  
File Edit View

EWall - Holding Area  
File Edit View

EWall - Work Area  
File Edit View

EWall - Content View  
File Edit View

Air defense systems rebuilt since 1991 but probably still limited. Mobile missile systems such as SAM-6. Believed still to have some modified Scud missiles with chemical or biological warheads. Range up to 450 miles (750 km).

**Update on Iraqi Forces**

Population: 22m  
Capital: Baghdad  
Languages: Arabic, Kurdish  
Religion: Islam  
Government: Republic  
Monetary: Iraqi Dinar  
Exports: Crude Oil  
Domain: .ig

**Iraq Information**

30 weapons production sites  
27 air defense systems  
20 command control centers  
10 republican guard bases  
8 palace and elite units

**Destroyed Targets**

**Weapon factory**

Iraq came close to developing a workable nuclear device shortly before the Gulf War, in violation of the Nuclear Non-Proliferation Treaty. However, the IAEA (International Atomic Energy Agency) is optimistic that it

**TARGET INFORMATION**

**Key Locations in Baghdad**

**Confirmed Strikes**

**TV Station**

The Iraqi air force has around 580 combat aircraft, including 50 MiG-23 multi-role fighters, MiG-21s, MiG-25s, MiG-29s, Sukhoi Su-17s, Su-20s and Su-25s, and some Mirage planes.

**Iraqi Air Force**

[http://news.bbc.co.uk/1/english/events/crisis\\_in\\_the\\_gulf](http://news.bbc.co.uk/1/english/events/crisis_in_the_gulf)

**IRI FORCES**

400,000 troops, 580 combat aircraft, 50 MiG-23 multi-role fighters, MiG-21s, MiG-25s, MiG-29s, Sukhoi Su-17s, Su-20s and Su-25s, and some Mirage planes.

Defence system rebuilt 1991 but probably limited

Iraq's Navy was largely destroyed in the Gulf War and

**Iraqi Air Force**

**GOALS**

Target TV Stations

Limit Broadcasting Capabilities

Maximize Repair Time

**BREAKING NEWS**

Latest CNN report on Iraq

**Possible targets**

NO-FLY ZONE

CHEM/BIOLOGICAL  
AIR DEFENSE  
LEADERSHIP  
REPUBLIC GUARD  
COMMUNICATIONS  
POWER GRID  
AIRFIELDS  
MISSILE SITES

**POSSIBLE CONSEQUENCES**

UN reaction unclear

Target may be heavily guarded

We require a central database

Increase Satellite surveillance

NATO may be in disagreement

Russia is opposed to NATO's actions

Intelligence activities unsuccessful

Increase in terrorist activities

Require detailed target information

GB seems undecided

Daily patrol flights must continue

Maintain strategic locations

### The Iraqi no-fly zones

SYRIA IRAQ IRAN  
Baghdad NO FLY ZONE Basra  
SAUDI ARABIA

The no-fly zones over Iraq may have taken on a greater significance in the Gulf following the end of Operation Desert Fox.

BBC Defence correspondent Nick Childs says the zones are now crucial to the US and British containment policy against Saddam Hussein.

"In the light of the fact that there are no inspections on the ground at the moment one could argue that the no-fly zones have become to some extent a more important plank in that containment policy at least for the time being," he said.

British Jaguar aircraft on patrol

Daily patrols are made in the no-fly zones either by British or US aircraft. At present Britain has four Jaguar aircraft based at Incirlik in southern Turkey patrolling the northern zone, and 18 Tornados flying over the southern zone, 12 based in Kuwait and six in Saudi Arabia.

The United States has more than 200 aircraft based in the Gulf, including B52 bombers and B1 stealth bombers, some based on the UK's Indian Ocean island of Diego Garcia.

Holding Area

Work Area

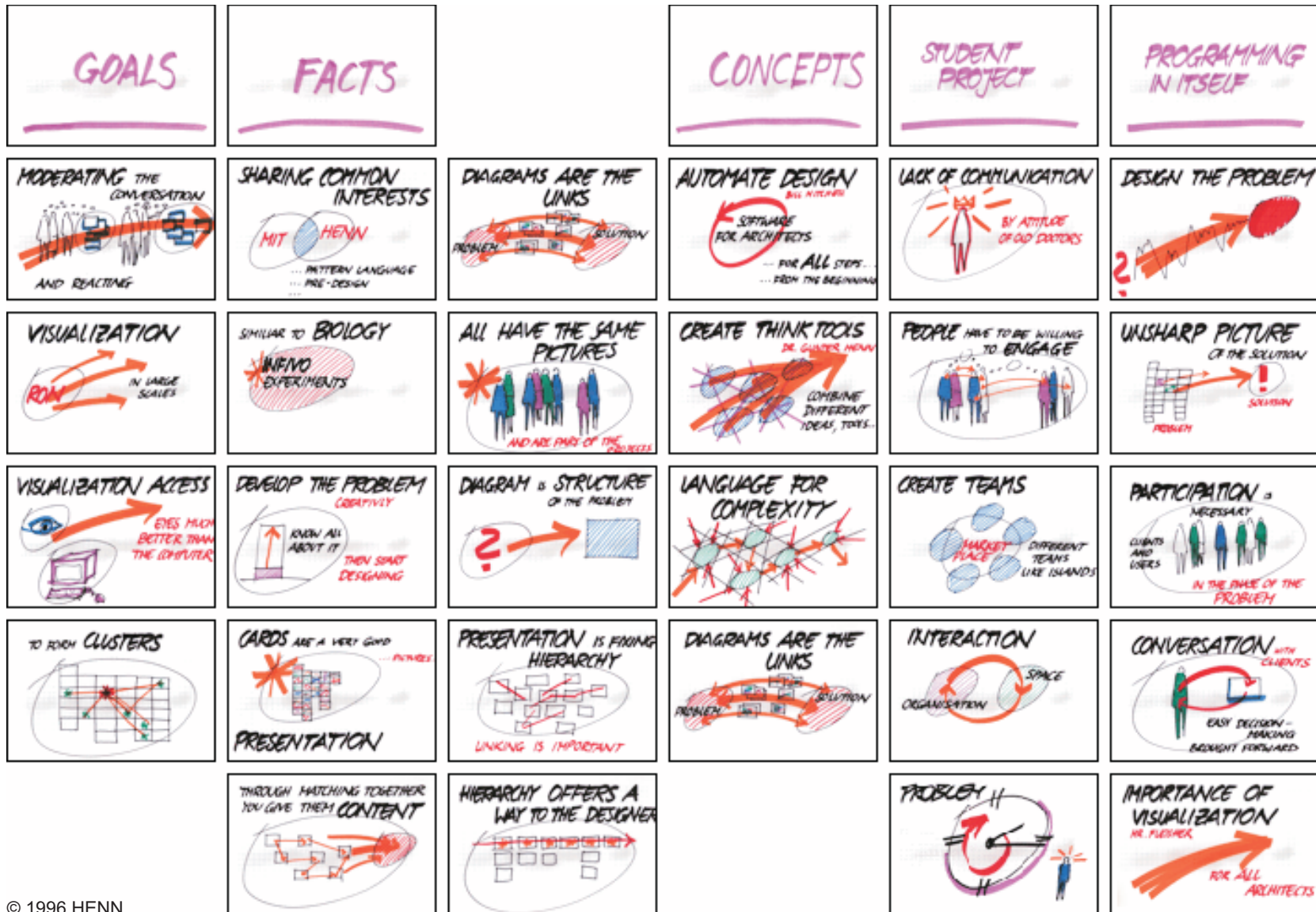
Content View

■■■ MOCK-UP ■■■





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# WALL DATABASE MODULE

**Relationships in spatial information arrangements are implicit.**

**EWall will automatically convert spatial information arrangements into networked information structures.**

**Relationships between information may change.**

**EWall will maintain a dynamic network of relationships that continuously adapts to the spatial information arrangements of individual users.**

**The commonalties between multiple information arrangements are difficult to determine.**

**EWall will merge individual user arrangements into a shared database and determine structural differences.**

**Structuring and maintaining a shared database is time intensive.**

**EWall will automatically structure and visualize the content of shared databases.**

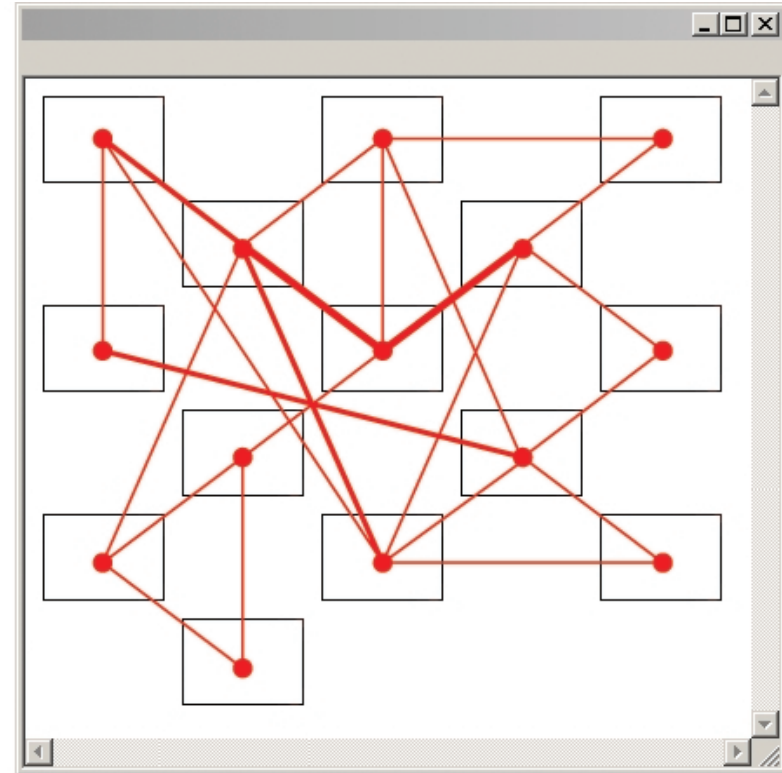
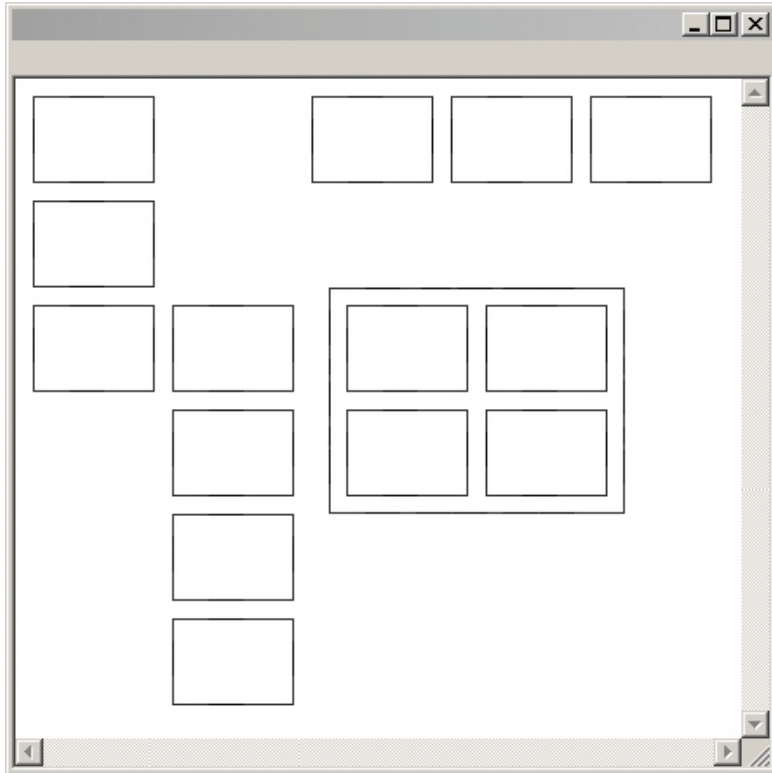
**The search for relevant content in multiple databases is time intensive.**

**EWall automatically initiates search queries relevant to the current arrangement on a users work area.**

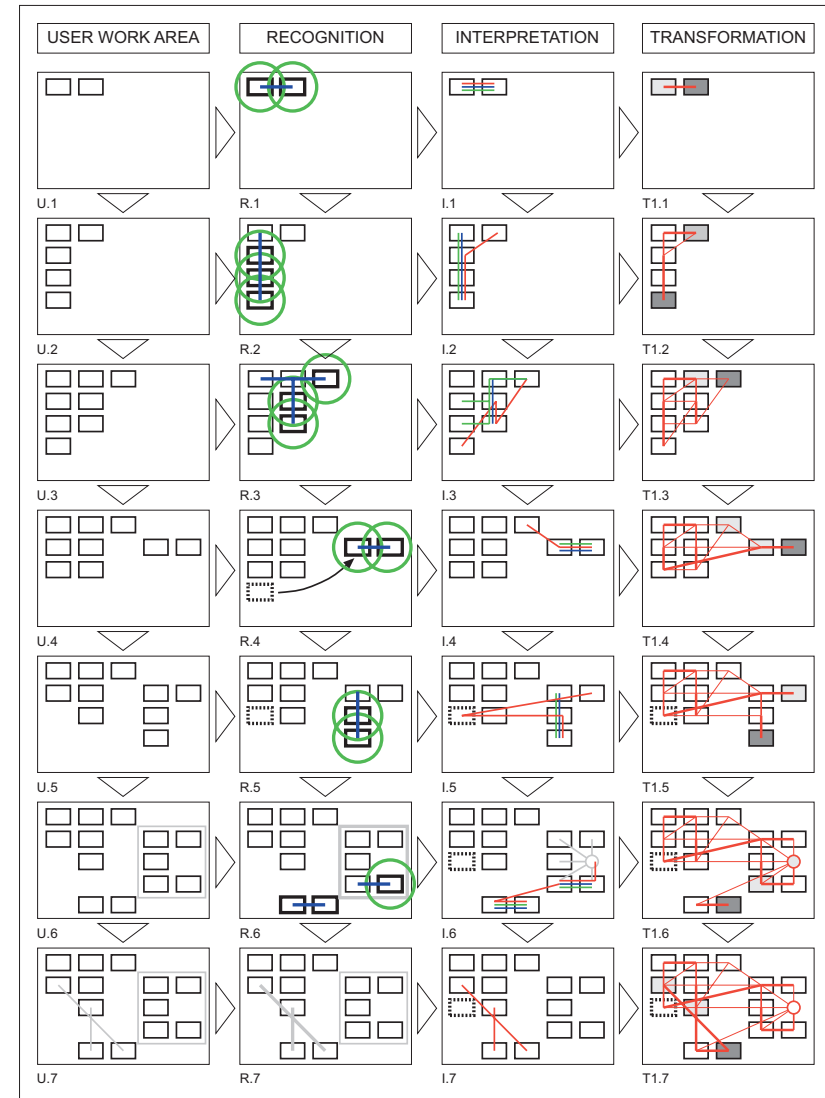
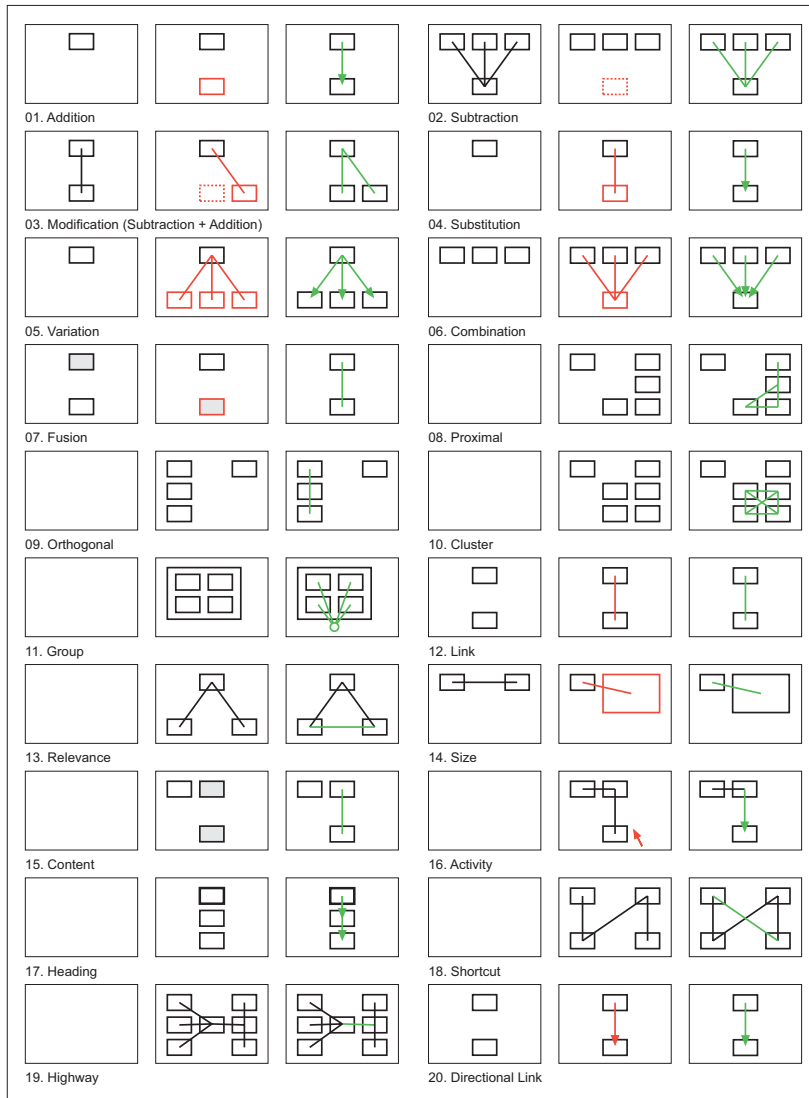








■■■ MOCK-UP ■■■



# WALL AGENT MODULE

A large number of collaborators may produce too much information for an individual to keep track of.

**EWall will prioritize information for individuals based on their current foci.**

Collaboration in large numbers may be inefficient.

**EWall will automatically suggest smaller teams with focus on individual sub-tasks.**

Discussions may get stuck on a specific issue or may be unable to develop a consensus.

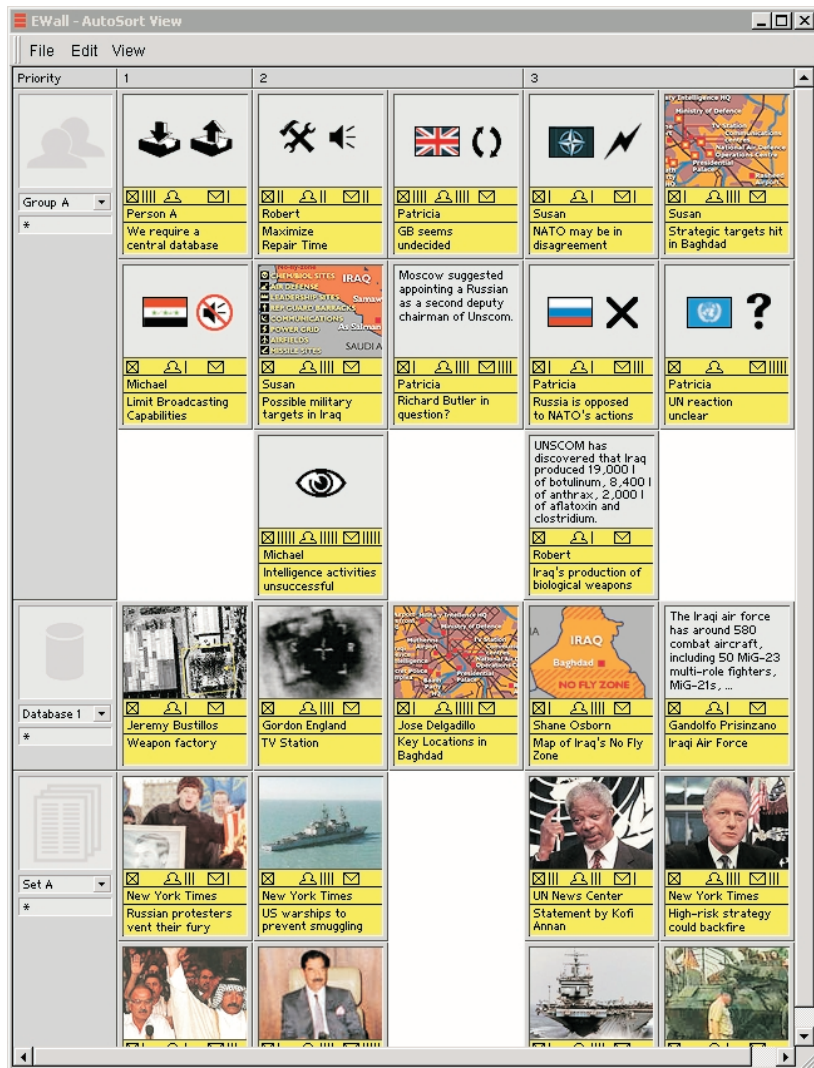
**EWall will guide collaborators to maintain a healthy balance between evaluating existing and exploring new information.**

Collaborators may not always work towards a common solution.

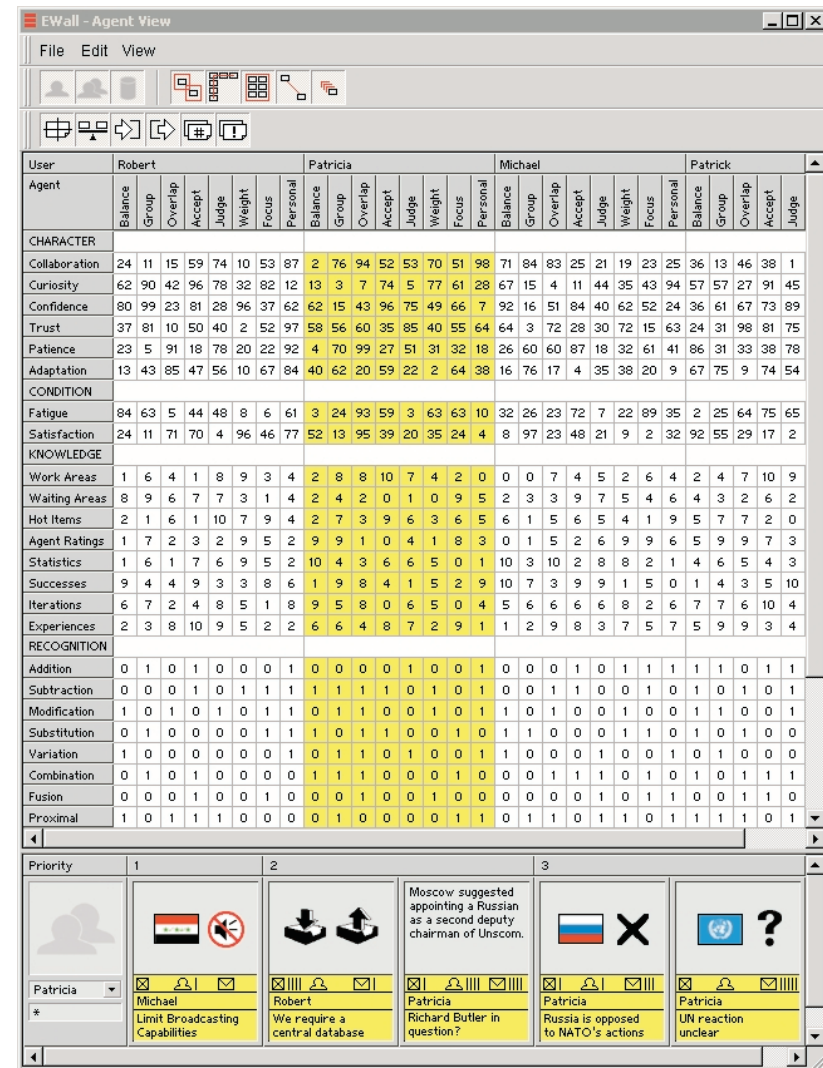
**EWall will suggest directions towards a common solution.**

Remote collaboration often makes it harder to learn about patterns of communication among individuals.

**EWall will visualize the communication flow between individual collaborators.**



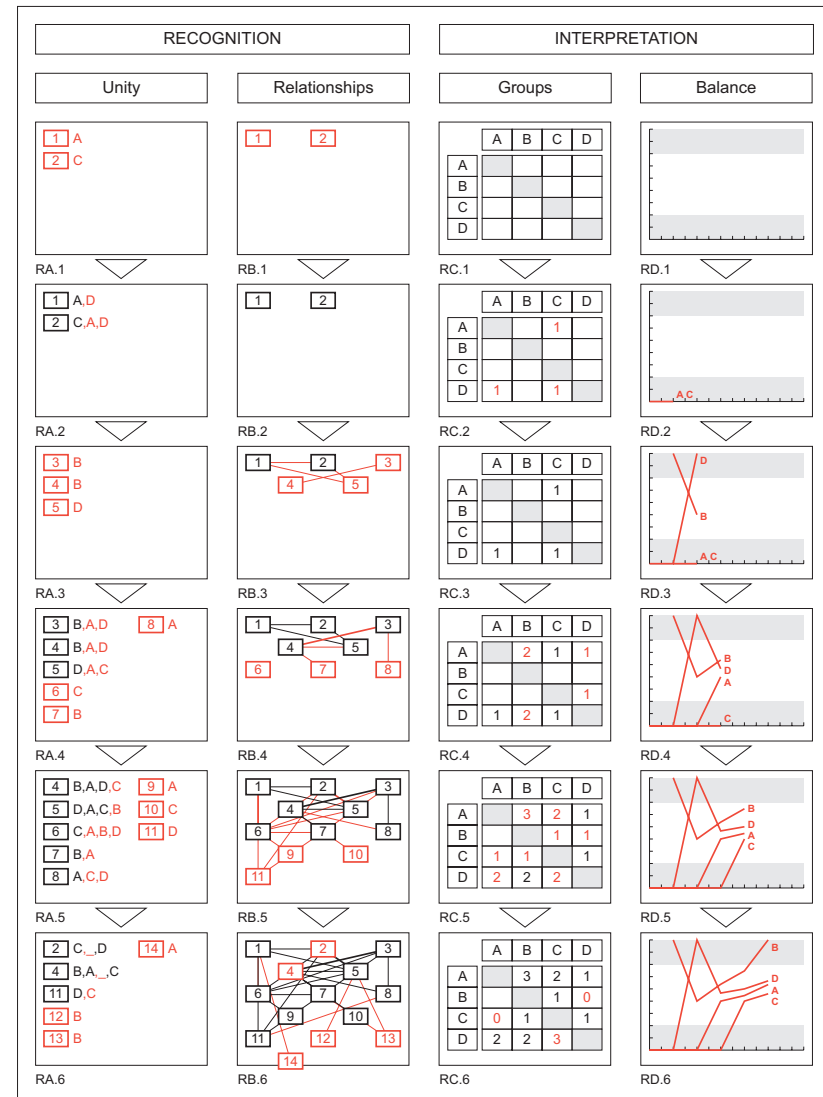
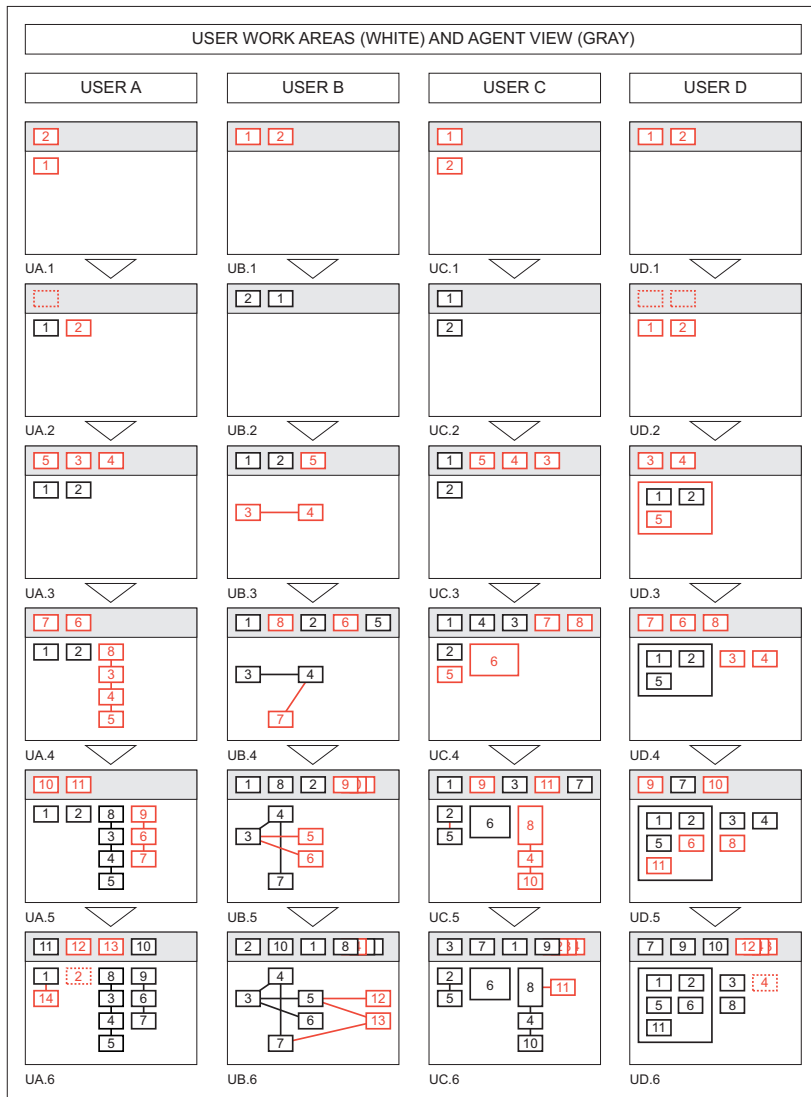
AutoSort View



Agent View

MOCK-UP





# WALL ARRANGEMENT MODULE

**Creative readings of information arrangements are limited.**

**EWall will provide the mechanisms to rearrange information from any data source.**

**The authorship and history of information can easily be forgotten.**

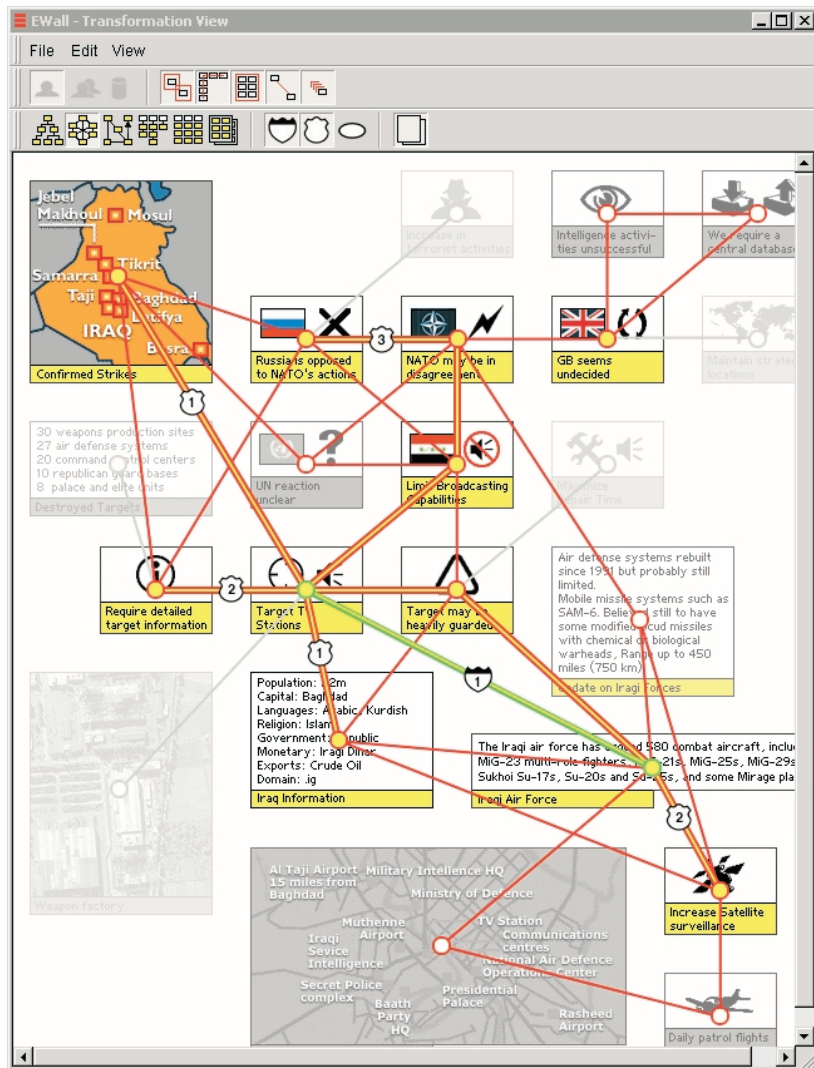
**EWall will provide the mechanisms to restore previous stages of information arrangements and to track authorship history.**

**The importance of information and relationships is difficult to determine.**

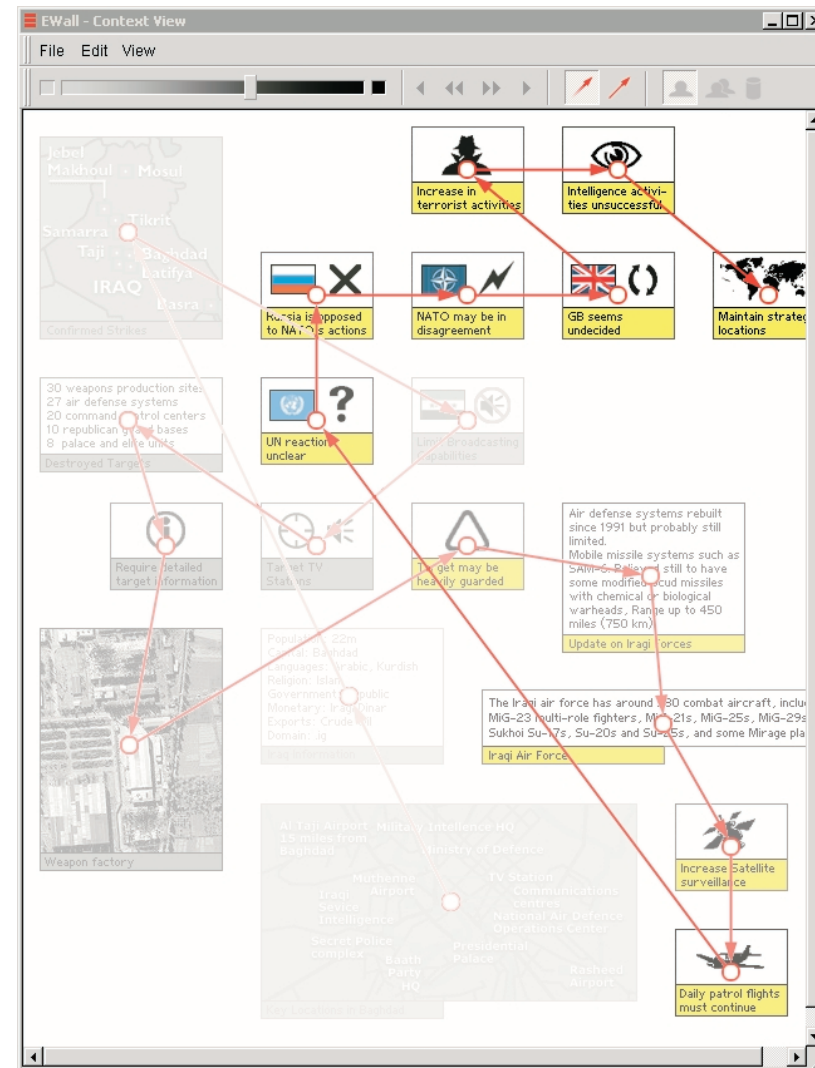
**EWall will provide the mechanisms to establish and to distinguish different levels of importance between information and relationships.**

**Expected as well as unexpected information arrangements may trigger insight.**

**EWall will provide the mechanisms for voluntary as well as automatic control for generating new arrangements.**

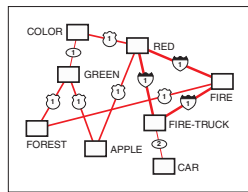


Transformation View

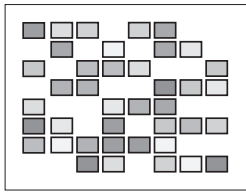


Context View

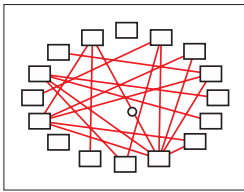
III MOCK-UP III



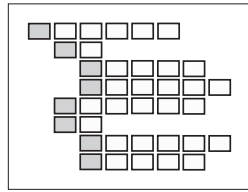
01. Highway



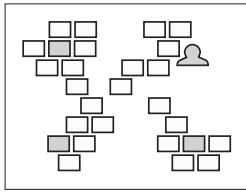
02. Fading



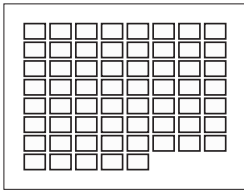
03. Circle



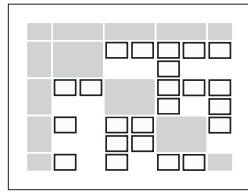
04. Outline



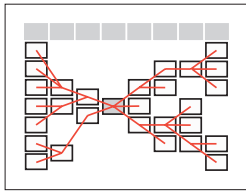
05. Magnet



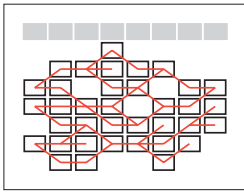
06. Random



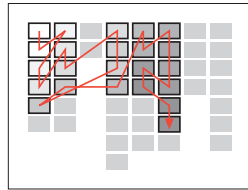
07. Team



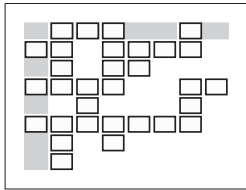
08. Venturi



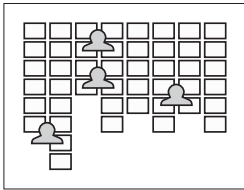
09. Timeline



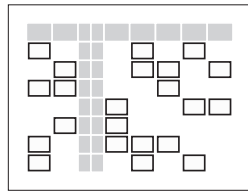
10. Context



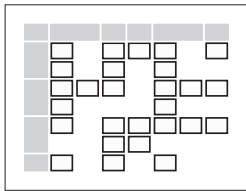
11. Crossover



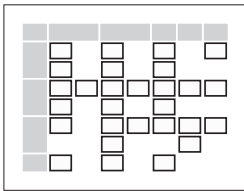
12. Convergence



13. Subject-Time Matrix



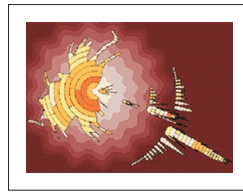
14. Subject-Priority Matrix



15. Subject-Depth Matrix



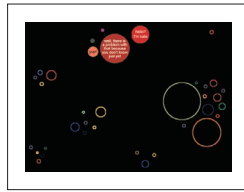
01. SmartMoney



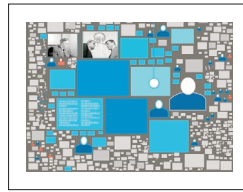
02. UMAP



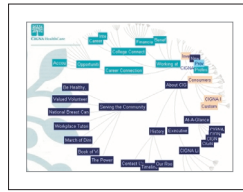
03. Conversation Map



04. ChatCircles



05. Viper



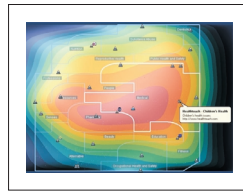
06. StarTree



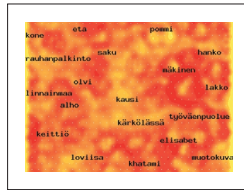
07. TheBrain



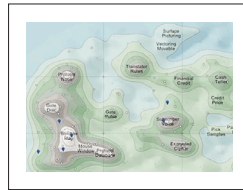
08. VisualWho



09. WebMap



10. WEBSOM



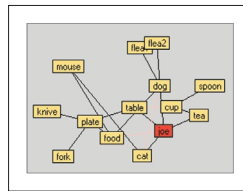
11. ThemeScape



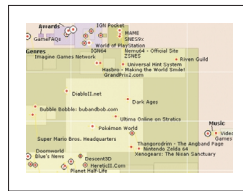
12. Anemone



13. ThinkMap

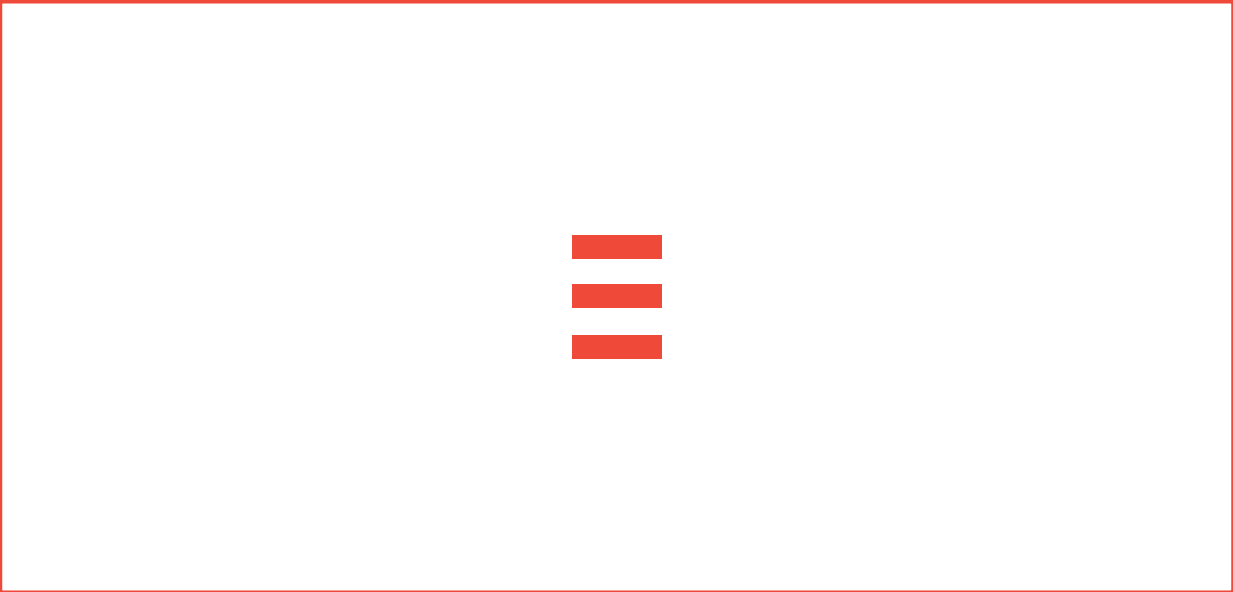


14. GraphLayout



15. MapNet



<div>Theories</div> <div>Disciplines</div>	Information Processing	Situated Learning	Evolutionary Models of CHI	Constructivism
<b>CSCW</b> Computer Supported Collaborative Work				
<b>CHI</b> Computer Human Interaction				
<b>PD</b> Participatory Design				
<b>OC</b> Organizational Change				
<b>CSCL</b> Computer Supported Collaborative Learning				
<b>CAAD</b> Computer Aided Architectural Design				